



Jari Komppa

SoLoud Audio Engine

Version 20181119

SoLoud Audio Engine

Jari Komppa
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Contents

1	Introduction	3
1.1	Quick Start	6
1.2	Frequently Asked Questions	9
1.2.1	What does it play?	9
1.2.2	What dependencies does it have?	9
1.2.3	Is there a DLL / C-Interface?	9
1.2.4	What's the animal in the logo?	9
1.2.5	Is there a mailing list?	9
1.2.6	No doxygen docs?	10
1.2.7	Why not use this superior fork of libmodplug?	10
1.2.8	Why did SoLoud move to libmodplug?	10
1.2.9	Can SoLoud do HRTF?	10
1.2.10	What about surround speakers?	10
1.2.11	Are these real questions?	10
1.3	Directory Structure	11
1.3.1	Overview	11
1.3.2	src	12
1.3.3	demos	12
1.4	Premake / GENie	13
1.5	Legal	15
1.5.1	SoLoud Proper	15
1.5.2	OGG Support	15
1.5.3	MP3 Support	15
1.5.4	Wav Support	16
1.5.5	Speech Synthesizer	16
1.5.6	Vizsn	16
1.5.7	Fast Fourier Transform (FFT)	16
1.5.8	Sfxr	16
1.5.9	RPGMaker Wrapper Generator	17
1.5.10	TED and SID support	19
1.5.11	Vic	20
1.5.12	Openmpt	20
2	Concepts	21
2.1	Generic Audio Concepts	21
2.1.1	Audio Source and Instance	21
2.1.2	Back end	22
2.1.3	Channel	22
2.1.4	Voice	23
2.1.5	Virtual Voices	23
2.1.6	Voice Group	23
2.1.7	Clipping	24
2.1.8	Sample	24
2.1.9	Sample Rate	25
2.1.10	Hz	25
2.1.11	Play Speed	25
2.1.12	Relative Play Speed	25
2.1.13	Resampling	25
2.1.14	Pan	26

2.1.15	Handle	26
2.1.16	Latency	26
2.1.17	Filter	26
2.1.18	Mixing Bus	27
2.1.19	Queue	27
2.2	3D Audio Concepts	28
2.2.1	Custom Colliders	28
2.2.2	Attenuation	29
2.2.3	Doppler	33
2.2.4	Distance Delay	34
2.2.5	Speaker Output	34
2.3	Voice Management	35
2.4	Examples	38
2.4.1	simplest	38
2.4.2	welcome	39
2.4.3	megademo	39
2.4.4	c_test	39
2.4.5	env	40
2.4.6	enumerate	40
2.4.7	emscripten	40
2.4.8	glue	40
2.4.9	null	40
2.4.10	piano	41
3	Foreign Interfaces	43
3.1	“C” API / DLL	44
3.1.1	Using the “C” API	44
3.1.2	“C” API Example	44
3.2	Python API	46
3.2.1	Using the Python API	46
3.2.2	Python API Example	46
3.3	Ruby API	49
3.3.1	Using the Ruby API	49
3.3.2	Ruby API Example	49
3.4	RPG Maker API	51
3.4.1	Using the RPG Maker API	51
3.4.2	RPG Maker API Example	51
3.5	BlitzMax API	53
3.5.1	Using the BlitzMax API	53
3.5.2	BlitzMax API Example	53
3.6	GameMaker: Studio API	55
3.6.1	Using the GameMaker: Studio API	55
3.6.2	GameMaker: Studio API Example	55
3.7	C sharp (C#) API	57
3.7.1	Using the C sharp API	57
3.7.2	C sharp API Example	57
3.8	D API	59
3.8.1	Using the D API	59
3.8.2	D API Example	59
3.9	Codegen	61
4	SoLoud::Soloud	63
4.1	Basics	64
4.1.1	Soloud.init()	64

4.1.2	Soloud.deinit()	65
4.1.3	Soloud.play()	65
4.1.4	Soloud.playClocked()	65
4.1.5	Soloud.playBackground()	67
4.1.6	Soloud.seek()	67
4.1.7	Soloud.stop()	67
4.1.8	Soloud.stopAll()	67
4.1.9	Soloud.stopAudioSource()	68
4.1.10	Soloud.setGlobalVolume(), Soloud.getGlobalVolume()	68
4.1.11	Soloud.setPostClipScaler(), Soloud.getPostClipScaler()	68
4.2	Attributes	69
4.2.1	Soloud.getVolume(), Soloud.setVolume()	69
4.2.2	Soloud.getOverallVolume()	69
4.2.3	Soloud.getPan(), Soloud.setPan()	69
4.2.4	Soloud.setPanAbsolute()	70
4.2.5	Soloud.getSamplerate(), Soloud.setSamplerate()	70
4.2.6	Soloud.getRelativePlaySpeed(), Soloud.setRelativePlaySpeed()	70
4.2.7	Soloud.getProtectVoice(), Soloud.setProtectVoice()	71
4.2.8	Soloud.getPause(), Soloud.setPause()	71
4.2.9	Soloud.setPauseAll()	71
4.2.10	Soloud.setFilterParameter()	72
4.2.11	Soloud.getFilterParameter()	72
4.2.12	Soloud.getLooping(), Soloud.setLooping()	72
4.2.13	Soloud.setLoopPoint(), Soloud.getLoopPoint()	72
4.2.14	Soloud.setInaudibleBehavior()	73
4.3	Faders	74
4.3.1	Overview	74
4.3.2	Soloud.fadeVolume()	74
4.3.3	Soloud.fadePan()	75
4.3.4	Soloud.fadeRelativePlaySpeed()	75
4.3.5	Soloud.fadeGlobalVolume()	75
4.3.6	Soloud.schedulePause()	75
4.3.7	Soloud.scheduleStop()	76
4.3.8	Soloud.oscillateVolume()	76
4.3.9	Soloud.oscillatePan()	76
4.3.10	Soloud.oscillateRelativePlaySpeed()	76
4.3.11	Soloud.oscillateGlobalVolume()	77
4.3.12	Soloud.fadeFilterParameter()	77
4.3.13	Soloud.oscillateFilterParameter()	77
4.4	Voice Groups	78
4.4.1	Soloud.createVoiceGroup()	78
4.4.2	Soloud.destroyVoiceGroup()	79
4.4.3	Soloud.addVoiceToGroup()	79
4.4.4	Soloud.isVoiceGroup()	79
4.4.5	Soloud.isVoiceGroupEmpty()	79
4.5	Miscellaneous	80
4.5.1	Soloud.getStreamTime()	80
4.5.2	Soloud.getStreamPosition()	80
4.5.3	Soloud.isValidVoiceHandle()	81
4.5.4	Soloud.getActiveVoiceCount()	81
4.5.5	Soloud.countAudioSource()	81
4.5.6	Soloud.getVoiceCount()	81
4.5.7	Soloud.setMaxActiveVoiceCount(), Soloud.getMaxActiveVoiceCount()	81

4.5.8	Soloud.setGlobalFilter()	82
4.5.9	Soloud.calcFFT()	82
4.5.10	Soloud.getWave()	83
4.5.11	Soloud.getApproximateVolume()	83
4.5.12	Soloud.getVersion()	83
4.5.13	Soloud.getErrorString()	83
4.5.14	Soloud.setDelaySamples()	84
4.5.15	Soloud.getLoopCount()	84
4.5.16	Soloud.getInfo()	84
4.5.17	Soloud.getBackendId()	84
4.5.18	Soloud.getBackendString()	85
4.5.19	Soloud.getBackendChannels()	85
4.5.20	Soloud.getBackendSamplerate()	85
4.5.21	Soloud.getBackendBufferSize()	85
4.5.22	Soloud.setSpeakerPosition(), Soloud.getSpeakerPosition()	85
4.6	3d Audio	86
4.6.1	Soloud.update3dAudio()	86
4.6.2	Soloud.play3d()	86
4.6.3	Soloud.play3dClocked()	87
4.6.4	Soloud.set3dSoundSpeed(), Soloud.get3dSoundSpeed()	87
4.6.5	Soloud.set3dListenerParameters()	88
4.6.6	Soloud.set3dListenerPosition()	88
4.6.7	Soloud.set3dListenerAt()	88
4.6.8	Soloud.set3dListenerUp()	89
4.6.9	Soloud.set3dListenerVelocity()	89
4.6.10	Soloud.set3dSourceParameters()	89
4.6.11	Soloud.set3dSourcePosition()	90
4.6.12	Soloud.set3dSourceVelocity()	90
4.6.13	Soloud.set3dSourceMinMaxDistance()	90
4.6.14	Soloud.set3dSourceAttenuation()	91
4.6.15	Soloud.set3dSourceDopplerFactor()	91
5	SoLoud::AudioSource	93
5.1	AudioSource class	93
5.1.1	AudioSource.setLooping()	93
5.1.2	AudioSource.setFilter()	93
5.1.3	AudioSource.setSingleInstance()	94
5.1.4	AudioSource.set3dMinMaxDistance()	94
5.1.5	AudioSource.set3dAttenuation()	94
5.1.6	AudioSource.set3dDopplerFactor()	95
5.1.7	AudioSource.set3dProcessing()	95
5.1.8	AudioSource.set3dListenerRelative()	95
5.1.9	AudioSource.set3dDistanceDelay()	96
5.1.10	AudioSource.set3dCollider()	96
5.1.11	AudioSource.set3dAttenuator()	96
5.1.12	AudioSource.setInaudibleBehavior()	96
5.1.13	AudioSource.setVolume()	97
5.2	Creating New Audio Sources	98
5.2.1	AudioSource class	98
5.2.2	AudioSource.createInstance()	98
5.2.3	AudioSourceInstance class	99
5.2.4	AudioSourceInstance.getAudio()	99
5.2.5	AudioSourceInstance.hasEnded()	99
5.2.6	AudioSourceInstance.seek()	99

	5.2.7	AudioSourceInstance.rewind()	99
	5.2.8	AudioSourceInstance.getInfo()	100
5.3		SoLoud::Wav	101
	5.3.1	Wav.load()	101
	5.3.2	Wav.loadMem()	101
	5.3.3	Wav.loadFile()	102
	5.3.4	Wav.loadRawWave(), Wav.loadRawWave8(), Wav.loadRawWave16()	102
	5.3.5	Wav.setLooping()	102
	5.3.6	Wav.setFilter()	102
	5.3.7	Wav.stop()	103
	5.3.8	Wav.getLength()	103
	5.3.9	Wav.setInaudibleBehavior()	103
	5.3.10	Wav.setVolume()	103
	5.3.11	Wav.setLoopPoint(), Wav.getLoopPoint()	103
	5.3.12	Inherited 3d audio interfaces	104
5.4		SoLoud::WavStream	105
	5.4.1	WavStream.load()	105
	5.4.2	WavStream.loadFile()	105
	5.4.3	WavStream.loadMem()	106
	5.4.4	WavStream.loadToMem()	106
	5.4.5	WavStream.loadFileToMem()	106
	5.4.6	WavStream.setLooping()	106
	5.4.7	WavStream.setFilter()	107
	5.4.8	WavStream.stop()	107
	5.4.9	WavStream.getLength()	107
	5.4.10	WavStream.setInaudibleBehavior()	107
	5.4.11	WavStream.setVolume()	107
	5.4.12	WavStream.setLoopPoint(), WavStream.getLoopPoint()	108
	5.4.13	Inherited 3d audio interfaces	108
5.5		SoLoud::Speech	109
	5.5.1	Speech.setText()	109
	5.5.2	Speech.setParams()	109
	5.5.3	Speech.setLooping()	110
	5.5.4	Speech.setFilter()	110
	5.5.5	Speech.stop()	110
	5.5.6	Speech.setInaudibleBehavior()	110
	5.5.7	Speech.setVolume()	110
	5.5.8	Speech.setLoopPoint(), Speech.getLoopPoint()	111
	5.5.9	Inherited 3d audio interfaces	111
5.6		SoLoud::Sfxx	112
	5.6.1	Sfxx.loadPreset()	112
	5.6.2	Sfxx.loadParams()	113
	5.6.3	Sfxx.loadParamsMem()	113
	5.6.4	Sfxx.loadParamsFile()	113
	5.6.5	Sfxx.resetParams()	113
	5.6.6	Sfxx.setLooping()	113
	5.6.7	Sfxx.setFilter()	114
	5.6.8	Sfxx.stop()	114
	5.6.9	Sfxx.setInaudibleBehavior()	114
	5.6.10	Sfxx.setVolume()	114
	5.6.11	Sfxx.setLoopPoint(), Sfxx.getLoopPoint()	114
	5.6.12	Prg.srand()	115
	5.6.13	Prg.rand()	115
	5.6.14	Inherited 3d audio interfaces	115

5.7	SoLoud::Openmpt	116
5.7.1	Openmpt.load()	116
5.7.2	Openmpt.loadFile()	116
5.7.3	Openmpt.loadMem()	116
5.7.4	Openmpt.setLooping()	117
5.7.5	Openmpt.setFilter()	117
5.7.6	Openmpt.stop()	117
5.7.7	Openmpt.setInaudibleBehavior()	117
5.7.8	Openmpt.setVolume()	117
5.7.9	Openmpt.setLoopPoint(), Openmpt.getLoopPoint()	118
5.7.10	Inherited 3d audio interfaces	118
5.8	SoLoud::Monotone	119
5.8.1	Monotone.clear()	119
5.8.2	Monotone.load()	119
5.8.3	Monotone.loadFile()	119
5.8.4	Monotone.loadMem()	120
5.8.5	Monotone.setParams()	120
5.8.6	Monotone.setLooping()	120
5.8.7	Monotone.setFilter()	120
5.8.8	Monotone.stop()	120
5.8.9	Monotone.setInaudibleBehavior()	121
5.8.10	Monotone.setVolume()	121
5.8.11	Monotone.setLoopPoint(), Monotone.getLoopPoint()	121
5.8.12	Inherited 3d audio interfaces	121
5.9	SoLoud::TedSid	122
5.9.1	TedSid.load()	122
5.9.2	TedSid.loadMem()	122
5.9.3	TedSid.loadToMem()	122
5.9.4	TedSid.loadFileToMem()	123
5.9.5	TedSid.loadFile()	123
5.9.6	TedSid.setLooping()	123
5.9.7	TedSid.setFilter()	123
5.9.8	TedSid.stop()	123
5.9.9	TedSid.setInaudibleBehavior()	123
5.9.10	TedSid.setVolume()	124
5.9.11	TedSid.setLoopPoint(), TedSid.getLoopPoint()	124
5.9.12	tedsid2dump tool	124
5.9.13	Dump file format	125
5.9.14	Inherited 3d audio interfaces	125
5.10	SoLoud::Vizsn	126
5.10.1	Vizsn.setText()	126
5.10.2	Vizsn.setLooping()	126
5.10.3	Vizsn.setFilter()	126
5.10.4	Vizsn.stop()	126
5.10.5	Vizsn.setInaudibleBehavior()	127
5.10.6	Vizsn.setVolume()	127
5.10.7	Vizsn.setLoopPoint(), Vizsn.getLoopPoint()	127
5.10.8	Inherited 3d audio interfaces	127
5.11	SoLoud::Vic	128
5.11.1	Vic.setModel(), Vic.getModel()	128
5.11.2	Vic.setRegister(), Vic.getRegister()	128
5.11.3	Vic.setLooping(), Vic.setLoopPoint(), Vic.getLoopPoint()	128
5.11.4	Vic.setFilter()	128
5.11.5	Vic.stop()	129

5.11.6	Vic.setInaudibleBehavior()	129
5.11.7	Vic.setVolume()	129
5.11.8	Inherited 3d audio interfaces	129
6	SoLoud::Filter	131
6.1	Filter class	131
6.2	FilterInstance class	132
6.2.1	FilterInstance.initParams	132
6.2.2	FilterInstance.updateParams	133
6.2.3	FilterInstance.filter()	133
6.2.4	FilterInstance.filterChannel()	133
6.2.5	FilterInstance.getFilterParameter()	134
6.2.6	FilterInstance.setFilterParameter()	134
6.2.7	FilterInstance.fadeFilterParameter()	134
6.2.8	FilterInstance.oscillateFilterParameter()	134
6.3	SoLoud::BiquadResonantFilter	135
6.3.1	BiquadResonantFilter.setParams()	135
6.4	SoLoud::EchoFilter	136
6.4.1	EchoFilter.setParams()	136
6.5	SoLoud::LofiFilter	137
6.5.1	LofiFilter.setParams()	137
6.6	SoLoud::FlangerFilter	138
6.6.1	FlangerFilter.setParams()	138
6.7	SoLoud::DCRemovalFilter	139
6.7.1	DCRemovalFilter.setParams()	139
6.8	SoLoud::FFTFilter	140
6.9	SoLoud::BassboostFilter	141
6.9.1	BassboostFilter.setParams()	141
6.10	SoLoud::WaveShaperFilter	142
6.10.1	WaveShaperFilter.setParams()	142
7	Other Classes	143
7.1	SoLoud::Bus	143
7.1.1	Bus.setChannels()	144
7.1.2	Bus.play()	144
7.1.3	Bus.playClocked()	144
7.1.4	Bus.play3d()	144
7.1.5	Bus.play3dClocked()	144
7.1.6	Bus.setVisualizationEnable()	145
7.1.7	Bus.calcFFT()	145
7.1.8	Bus.getWave()	145
7.1.9	Bus.getApproximateVolume()	146
7.1.10	Bus.setLooping(), Bus.setLoopPoint(), Bus.getLoopPoint()	146
7.1.11	Bus.stop()	146
7.1.12	Bus.setFilter()	146
7.1.13	Bus.setInaudibleBehavior()	146
7.1.14	Bus.setVolume()	147
7.1.15	Inherited 3d audio interfaces	147
7.2	SoLoud::Queue	148
7.2.1	Queue.play()	148
7.2.2	Queue.getQueueCount()	148
7.2.3	Queue.isCurrentlyPlaying()	148
7.2.4	Queue.setParamsFromAudioSource()	148
7.2.5	Queue.setParams()	149

7.2.6	Queue.setLooping(), Queue.setLoopPoint(), Queue.getLoopPoint()	149
7.2.7	Queue.stop()	149
7.2.8	Queue.setFilter()	149
7.2.9	Queue.setInaudibleBehavior()	149
7.2.10	Queue.setVolume()	149
7.2.11	Inherited 3d audio interfaces	150
7.3	SoLoud::AudioCollider	151
7.3.1	AudioCollider.collide()	151
7.4	SoLoud::AudioAttenuator	152
7.4.1	AudioAttenuator.attenuate()	152
7.5	SoLoud::File	153
7.5.1	File class	153
7.5.2	File.read8(), File.read16(), File.read32()	154
7.5.3	File.getFilePtr()	154
7.5.4	File.getMemPtr()	154
7.5.5	File.eof()	154
7.5.6	File.read()	154
7.5.7	File.length()	154
7.5.8	File.seek()	154
7.5.9	File.pos()	154
7.5.10	Typical File Interfaces	155
7.5.11	soloud_file_hack_on.h, soloud_file_hack_off.h	155
7.6	Back-ends	156
7.6.1	Soloud.postinit()	156
7.6.2	Soloud.mix()	157
7.6.3	Soloud.mixSigned16()	157
7.6.4	Soloud.mBackendData	157
7.6.5	Soloud.mLockMutexFunc, Soloud.mUnlockMutexFunc	157
7.6.6	Soloud.mMutex	157
7.6.7	Soloud.mBackendCleanupFunc	158
7.6.8	Soloud.mBackendString	158
7.6.9	Different back-ends	158

SoLoud is an easy to use, free, portable c/c++ audio engine for games.

This is the print version of SoLoud manual, covering audio concepts, getting started, usage of the API as well as how to use it in C, C#, Python, D, Ruby, RPGMaker, Gamemaker Studio or BlitzMax.



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